IMPERIUM - SPACE MARINES

RHINO PRIMARIS [LEGENDS]

Combat Doctrines | Deadly Demise D3

M	T	SV	W	LD	OC
12"	9	3+	10	6+	3

95 PTS
Base —

1 KOMMANDO

Self Repair
At the end of your Command phase, this model regains 1 lost wound.

2 BEWEGUNG

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3 BESCHUSS

Hunter-killer missile — ONE SHOT

R	A	BS	S	AP	D
48"	1	2+	14	-3	D3+3

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

➤ Twin Plasma Gun - Overcharge

HAZARDOUS | RAPID FIRE 1 | TWIN-LINKED

R	A	BS	S	AP	D
24"	1	3+	8	-3	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–7	T8	T9–15	T16+

➤ Twin Plasma Gun - Standard

RAPID FIRE 1 | TWIN-LINKED

R	A	BS	S	AP	D
24"	1	3+	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

4 ANGRIFF

—

5 NAHKAMPF

Armoured Tracks

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Orbital Comms Array [Aura]
While a friendly Adeptus Astartes unit is within 6" of the bearer, each time you target that unit with a Stratagem, roll one D6: on a 5+, you gain 1CP

Transport
This model has a transport capacity of 6 Adeptus Astartes Infantry models. It cannot transport Jump Pack, Wulfen, Phobos, Gravis, Centurion, Terminator or Tacticus models (except for Tacticus Character models that begin the battle attached to a non-Tacticus unit).

GEGEN DIESE EINHEIT

W9 · RW 3+ · 10 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10–17	S9	S5–8	S1–4

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	6+	–

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to…

ONE SHOT Each weapon with this ability can only be selected to make attacks with once per battle.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Rhino Primaris [Legends]

Ausrüstung: Hunter-killer missile, ➤ Twin Plasma Gun - Overcharge, ➤ Twin Plasma Gun - Standard, Armoured Tracks
▪ This model can be equipped with 1x Hunter-killer missile.

KEYWORDS Vehicle, Smoke, Transport, Imperium, Rhino Primaris · **FRAKTION** Adeptus Astartes